

## **Bakugan Dimensions Holiday Tournament Official Rules**

**VOID WHERE RESTRICTED OR PROHIBITED BY LAW. MANY WILL COMPETE IN THE TOURNAMENT, BUT FEW WILL ADVANCE AND ONLY ONE WILL WIN THE GRAND PRIZE. PLAYERS MUST MEET THE ELIGIBILITY REQUIREMENTS OUTLINED BELOW IN ORDER TO PARTICIPATE. PLEASE THOROUGHLY READ THESE OFFICIAL RULES BEFORE COMPETING.**

**AMONG OTHER THINGS, ALL ENTRANTS ARE REQUIRED TO HAVE AN ACTIVE GAME ACCOUNT WITH BAKUGAN DIMENSIONS IN GOOD STANDING AS A CONDITION OF ENTRY AS SET FORTH IN THESE OFFICIAL RULES.**

**1. Timing:** These official rules ("Official Rules") relate to the Bakugan Dimensions Holiday Tournament ("Tournament") which will be conducted in the form of playoff and final rounds occurring in the Bakugan Dimensions online game (accessible at <http://www.bakugandimensions.com/>) on Saturday, December 4<sup>th</sup>, 2010 between the hours of 10:00 AM and 2:00 PM PT (Pacific Time).

The first thirty-two (32) players who successfully sign up during the tournament registration week starting on Monday, November 22<sup>nd</sup>, 2010 at 1:00pm PT and ending Friday, November 26<sup>th</sup>, 2010 at 1:00pm PT will be invited to compete in the playoff competition to be conducted on Saturday, December 4<sup>th</sup>, 2010 between the hours of 10:00 AM and 2:00 PM PT (Pacific Time). In order to sign up to compete in the tournament, visit the official Bakugan Dimensions Holiday Tournament sign-up thread at the official Bakugan community by accessing <http://my.bakugan.com/orca/#topic/-p-N--2010-11-19.htm> . Full tournament schedule and match times can be viewed by accessing [the Bakugan Dimensions Holiday Playoff and Finals Live Bracket](#) after the initial tournament sign up week. All players who are selected to be invited will be contacted via email with more information on how to participate and their scheduled match times. Spin Master reserves the right to change the dates, times and location of playoff rounds and final competitions at any time and without notice. All changes will be set forth on the official websites.

**2. Sponsor:** Spin Master, Ltd., with an office at c/o Spin Master Inc., 5880 W Jefferson Blvd Ste A, Culver City, LA ("Sponsor") is the sponsor of the Tournament. Spin Master, Ltd. is the administrator and operator of the Tournament. For inquiries concerning the Tournament and awards, please contact Spin Master Inc., 5880 W Jefferson Blvd Ste A, Los Angeles, CA 90016, Attention: Community Management.

**3. Eligibility:** Open to legal residents of the fifty (50) United States and the District of Columbia, Canada, and Australia who have a game account in good standing with the online game Bakugan Dimensions. All entrants must have the consent of their parent or legal guardian to enter and participate in the Tournament. Void in Quebec and where prohibited or restricted by law. Employees (and the immediate family or household members of such employees) of Sponsor, and their respective parent companies, affiliates, subsidiaries, advertising and promotional agencies are not eligible to participate.

**4. Entry:** The first thirty-two (32) players who sign up will be deemed eligible by successfully signing up during the tournament registration week starting on Monday, November 22<sup>nd</sup>, 2010 at 1:00pm PT and ending Friday, November 26<sup>th</sup>, 2010 at 1:00pm PT to compete in the playoff competition to be conducted on Saturday, December 4<sup>th</sup> between the hours of 10:00 AM and 2:00 PM PT (Pacific Time). In order to sign up to compete in the tournament, visit the official Bakugan Dimensions Holiday Tournament sign-up thread at the official Bakugan community by accessing <http://my.bakugan.com/orca/#topic/-p-N--2010-11-19.htm> . Full tournament schedule and match times can be viewed by accessing [the Bakugan Dimensions Holiday Tournament Playoff and Finals Live Bracket](#) after the initial tournament sign up week. All players who are selected to be invited will be contacted via email with more information on how to participate and their scheduled match times. The participants being deemed eligible must have an account in good standing at the time of notification and throughout the course of the playoff and final competition day. Participants will not be deemed accepted until the foregoing eligibility requirements are satisfied. Only thirty-two (32) entries of the sign-up week will be accepted. The invited (32) players will be sent an email invitation. They will be required to accept this invitation to participate in the Bakugan Dimensions Holiday Tournament Playoffs and Finals and reply to the email confirming their acceptance within 48 hours of email distribution. Failure to do so will result in the forfeiture of their reserved match and scheduled match time.

**5. Tournament Rules:** The Tournament rules consist of these Official Rules, including without limitation, the below tournament event rules ("Event Rules"). In the event of a conflict among the terms of the foregoing documents, the documents shall have greater precedence over the others. Spin Master as Sponsor and Tournament officials may adjust the precedence, and/or otherwise adjust or amplify the foregoing documents in good faith to accommodate unforeseen circumstances or to ensure fair play and the orderly conduct of the Tournament. The decision of Tournament officials is final and cannot be appealed. Any submissions of complaints or appeals by entrants, participants or spectators in connection with the conduct of a match or an entrant in connection with a particular match may not be submitted following the acceptance and the

recording of match scores by Tournament officials of any Tournament game and Spin Master shall not be obligated to investigate any such complaint or address after such time.

**6. Event Rules:** The following Event Rules shall apply to the Tournament.

**1. Tournament Structure**

**1.1 Playoffs and Finals with Single Elimination**

The Bakugan Dimensions Holiday Tournament operates as one (1) playoff and finals day making up thirty-two (32) players competing in a single elimination playoff tournament. All players sign up during the sign-up week prior to the playoff and final competition day and then participate in a single-elimination format.

**1.1.1 Tournament Sign-Ups**

The Bakugan Dimensions Holiday Tournament has one (1) week of sign-ups prior to the playoff and final competition day. The sign-up week starts on Monday, November 22<sup>nd</sup>, 2010 at 1:00pm PT and ends on Friday, November 26<sup>th</sup>, 2010 at 1:00pm PT. During this time, any player of any level with any level Bakugan can sign up by visiting the official Bakugan Dimensions Holiday Tournament sign-up thread at the official Bakugan community by accessing <http://my.bakugan.com/orca/#topic/p-N--2010-11-19.htm> . Upon being accepted, participants will log into Bakugan Dimensions and battle other scheduled player controlled avatars during their schedule match times. The first thirty-two (32) players who sign up will be invited to participate in the playoffs and finals on Saturday, December 4<sup>th</sup> between the hours of 10:00 AM and 2:00 PM PT (Pacific Time). The first (32) players who sign up will be sent an email invitation. They will be required to accept this invitation to participate in the Bakugan Dimensions Holiday Tournament Playoffs and Finals and reply to the email confirming their acceptance within 48 hours of email distribution. Failure to do so will result in the forfeiture of their reserved match and scheduled match time.

**1.1.2 Single-Elimination Format on Final Competition Day**

The first thirty-two (32) players to sign up will be invited to compete in the final competition to be conducted on Saturday, December 4<sup>th</sup> between the hours of 10:00 AM and 2:00 PM PT (Pacific Time). Full tournament schedule and match times can be viewed by accessing [the Bakugan Dimensions Holiday Tournament Playoff and Finals Live Bracket](#). Participants play until they lose a round. When a player loses, his or her standing is based on which round the loss occurred. The

Bakugan Dimensions Holiday Tournament Final Competition Day will have 5 rounds of single elimination.

#### **1.1.2 A Sudden Death**

In a single-elimination round, there can be no drawn games. Therefore, when time is called for a round and the round-end procedure is finished; if both players are in a tie a sudden death match will be played. In the sudden death match, the first player to defeat one of three Bakugan in the opponent's arsenal will be deemed as the winner of the match.

### **1.4 Tie-Breakers**

Tie-breakers are used to advance the players in whose match results in a tie.

#### **1.4.1 Tie-Breaker**

A player's tie-breaker is the first player to defeat one of three Bakugan in the opponent's arsenal.

### **1.5 Byes**

In any round in which there are an odd number of players, a random player will receive a bye. This counts as a win.

### **1.6 Round Length**

A round starts when a tournament official announces the start of the round. A round ends when a tournament official announces the end of the round. Where times are posted and available, they are to be used as guidelines only and the official announcements are the final determining factor for the starts and ends of rounds.

#### **1.6.1 Round-End Procedure**

When the end of a round is announced, if either player is still in a match, play continues until the match is finished. If, at that time, both players result in a tie, then the match is a draw. Please refer to the tie-breaker section for how to handle this situation.

#### **1.6.2 Time Extensions**

A tournament official may give a time extension for special circumstances in a match. This is a very unusual circumstance and will be made clear to the players involved in the match that it occurs.

## **2. Tournament Rules**

The Bakugan Dimensions Holiday Tournament rules supplement the ones normally governing matches in the game. These rules are:

### **2.1 Starting Bakugan, Fighting Styles, and Other Elements**

A player is responsible for finalizing their starting Bakugan, Fighting Styles, Battle Gear, Cards and any other elements of a match prior to the start of their designated match.

## **2.2 Game Set Per Round**

A player may choose to switch the Bakugan, Battle Gear, Cards, Fighting Styles, etc. he or she is using between rounds for each match. However, once they are determined for the match, they may not be switched during the course of a match.

### **2.2.1 a. Level Cap/Ranges**

In addition to the limits set by the game rules, there may be a brawler and/or Bakugan XP level limit set forth by the Tournament officials. Currently, the tournament is open to brawler avatars and in-game Bakugan of every level and G-Power. During the course of the tournament the participating brawler must meet the level requirements determined by the Tournament officials in order to facilitate fair gameplay.

### **2.2.2 Game Set Verification**

Occasionally, a random check of a player's match set will be made during an event. In such cases where it is relevant, a tournament official will ask to see the player's Bakugan, Battle Gear, Fighting Styles, etc. Insofar as this may cause a delay for that particular round for the individual and his or her opponent, additional time will be given to them as appropriate.

## **2.3 Leaving a Tournament**

A player may leave a tournament at any time. If this is done during a match, the player concedes that match and is dropped from the event. If this is done after a match, but before pairings for the next round have occurred, the player is dropped from the event but the results of the just finished match stand as is. In both cases, the appropriate tournament official must be notified.

### **2.3.1 No Show for a Match**

If a player does not show for a match, it will be presumed that the player has left the tournament. The opponent will receive a win as if having received a bye. If a player who has been dropped for a no show, he or she may be re-entered into the event at the discretion of the appropriate tournament official.

### **2.3.2 No Show for a Match during Playoffs Round 1 only**

If a player does not show for a match during the first round of the Playoffs, it will be presumed that the player has left the tournament. In this case, a tournament official will accept "pick up" participants from any player willing to participate in the Playoffs. The "pick up" participant will be chosen by a tournament official by random selecting from a pool of brawlers who have shown interest in participating by congregating at the Downtown Plaza on a designated server.

## **2.4 Who Plays First?**

The match system in the game will determine the brawler who will go first.

### **3. Tournament Participants**

There are generally three categories of tournament participants: players, officials, and spectators.

#### **3.1 Players**

Players are those involved in the event and playing. They must be eligible according to the specifications of the event in which they are playing and adhere to the game rules and event rules. They are responsible for knowing these rules upon entry and maintain a high level of integrity and fair play. Players must obey the instructions of posted announcements and the tournament officials at all times.

#### **3.2 Tournament Officials**

Tournament officials are the staff running the event. This may be one person if the event is smaller or a hierarchy of many individuals for larger events. For larger events, officials may have different roles such as keeping track of rounds, pairings and time, making final rulings on rules issues, and managing the structure and site of the event. Any one official may fulfill more than one role. At the beginning of such an event, the tournament officials will be introduced and their roles made clear to the players.

##### **3.2.1 Tournament Manager**

This individual is responsible for the physical management for the event site and the logistical needs of the players and staff.

##### **3.2.2 Tournament Judge**

This official is responsible for the fair play and integrity within an event. He or she answers questions regarding game play, makes rulings in controversial situations, and generally helps players with their needs during the course of the event. Tournament judges are impartial observers and offer help that supports correct play without giving advice or exhibiting bias. They will intervene in a game if they observe an error or rules violation but will not interfere just because of "poor play."

##### **3.2.3 Head Judge**

For larger events with more than one judge, there is a designated head judge. This individual is generally the most experienced and knowledgeable person available regarding the Bakugan Dimensions Tournament rules and event mechanics. If a tournament judge has a question he or she is unable to answer or the result of a situation is not resolved satisfactorily for one or more players, an appeal to the head judge is an option that is offered and encouraged. Once the head judge has spoken regarding a matter, it can no

longer be appealed and is considered final.

#### **3.2.4 Scorekeeper**

The scorekeeper is responsible for the management of the rounds and pairings in accordance to the rules set forth in this document. They enter results of matches, manage entries and departures from the event, and often keep time for the rounds. He or she may do this manually or with access to specially designed software. The head judge and the scorekeeper generally work most closely as a team to ensure the smooth running of events.

### **3.3 Spectators**

Anyone not in one of the two above categories at an event is a spectator.

Spectators may not interfere with either the event or the roles of the players or the tournament officials. Tournament officials may ask spectators to leave a channel/server/chat or refrain from watching matches if they are deemed to be disruptive. Players who are not engaged in a match and remain within the confines of the tournament are considered to be spectators.

### **3.4 Participant Information**

Players and tournament officials agree to allow Spin Master and the event's tournament manager to publish information regarding the event. This may be for advertising, information, or any other purpose related to the game. Information regarding the event includes but is not limited to names of participants, rankings and results, photographs, videos, event transcripts, interviews, game set lists and descriptions.

## **4. Event violations**

These are rules that cover player participation in Bakugan events that are *not specific to issues to game play*. The judgment of the tournament officials is the final determinate of whether a violation has occurred and any penalty to be applied.

### **4.1 Cheating**

This is the largest category of violations and includes all types of possible circumstances. Some examples include using "bots" or software that manipulates the original processes of the game, attempting to gain hidden information from an opponent, lying to an opponent or tournament officials about a game state, or using game materials that have been altered to gain an advantage in play.

### **4.2 Gambling**

This category includes any type of benefit, monetary or otherwise, based upon or impacting the results of game play. Players may not offer any bribe to an

opponent for conceding, place bets on their own match or others, nor offer or solicit a gift or punishment based on the outcome of a match.

#### **4.3 Unsporting Conduct**

Players, officials, and spectators are expected to behave in the most mature fashion possible. For the sake of tournament integrity and the enjoyment of the event for all, unsporting conduct is not to be tolerated. Again, this category can include a wide range of actions such as arguing excessively with a tournament official, intimidating a player or an opponent, using inappropriate language or slurs, disruptive behavior, and physical violence or the threat of physical violence.

- 5. Game Sets:** Each entrant shall be required to finalize his/her own Bakugan game set ("Game Set") including the following game pieces to qualify for the playoffs and final competition:

- a) Three (3) Bakugan readied
- b) One (1) Fighting Style

Additionally, the following shall apply:

- d) Battle Gear may be equipped and used if such game pieces are owned. The player may use as many Battle Gear as they wish.
- g) Players may alter their Game Set in between rounds (as defined below), so long as the Game Set conforms to the requirements of these Official Rules.

Tournament officials shall have the right to inspect and certify all game pieces and elements utilized by entrants.

#### **6. Rounds and Advancement:**

- a) Tournament Sign-Up Week** - The Bakugan Dimensions Holiday Tournament has one (1) week of sign-ups prior to the playoff and final competition day. The sign-up week starts on Monday, November 22<sup>nd</sup>, 2010 at 1:00pm PT and ends on Friday, November 26<sup>th</sup>, 2010 at 1:00pm PT. During this time, any player of any level with any level Bakugan can sign up by visiting the official Bakugan Dimensions Holiday Tournament sign-up thread at the official Bakugan community by accessing <http://my.bakugan.com/orca/#topic/-p-N--2010-11-19.htm> . Upon being

accepted, participants will log into Bakugan Dimensions and battle other schedule player controlled avatars during their schedule match times. The first thirty-two (32) players who sign up will be invited to participate in the playoffs and finals on Saturday, December 4<sup>th</sup> between the hours of 10:00 AM and 2:00 PM PT (Pacific Time). The first (32) players who sign up will be sent an email invitation. They will be required to accept this invitation to participate in the Bakugan Dimensions Holiday Tournament Playoffs and Finals and reply to the email confirming their acceptance within 48 hours of email distribution. Failure to do so will result in the forfeiture of their reserved match and scheduled match time.

**b) Competition Day Playoffs and Finals** – The first thirty-two (32) players from the sign-up week shall be matched in the final competition as follows: The 32 Competitors will be matched against each other in Round 1 to determine The Top 16 Competitors starting on Saturday, December 4<sup>th</sup> at 10:00am PT. The elimination Round 1 shall last the duration of one match. The Top 16 Competitors will be matched against each other in Round 2 to determine the Top 8 Competitors. The elimination Round 2 shall last the duration of one match. The Top 8 Competitors will be matched against each other in the Quarter Finals. The elimination Quarter Finals shall last the duration of one match to determine the Top 4 Competitors. Then, the four (4) Quarter Final Competitors will compete in a Semi-Final round. The elimination Semi-Final round shall last the duration of one match. The two (2) Semi-Final round winners will then compete in a final round of play to determine the overall Competition winner of the Tournament in a best of three-game set. In the event of ties during Round or Finals play, the provisions in the above Event Rules and as otherwise illustrated in auxiliary documentation provided by Tournament officials shall be applied.

- i. **IMPORTANT INFORMATION FOR COMPETING BRAWLERS:** *If you are scheduled to compete in the Playoffs please log into the Strikeflir server and travel to the Downtown Plaza 15 minutes prior to your scheduled time. A Tournament Official will pull both you and your opponent to the brawling grounds where you will conduct your match. Once completed, the Live Bracket will be updated showing your new match time should you advance to the next round.*

**7. Prizes:** Tournament prizes are as follows –

a) **Final Competition Prizes (4 prize packages awarded)**

(i) One (1) **Tournament Champion** (First Place) will receive a prize package consisting of: one (1) in-game Clear Avior Bakugan (no actual retail value), one (1) in-game Clear Blitz Dragonoid Bakugan (no actual retail value), one (1) in-game Clear Chance Dragonoid Bakugan (no actual retail value), one (1) in-game Clear Damakor Bakugan (no actual retail value), one (1) in-game Clear Ramdol Bakugan (no actual retail value), one (1) in-game Linehalt costume mask (for male avatars) or Aranaut costume mask (for female avatars) (no actual retail value), one (1) set of in-game Wilda avatar gauntlets (no actual retail value), one (1) in-game Battle Track Jacket of preferred attribute choice (no actual retail value), and 100,000 BakuCoin in-game currency (no actual retail value),. The total ARV of the Tournament Champion Package is approximately \$0.00 USD.

(ii) One (1) **Tournament Champion Runner-Up** (Second Place) will receive a prize package consisting of: one (1) in-game Clear Blitz Dragonoid Bakugan (no actual retail value), one (1) in-game Linehalt costume mask (for male avatars) or Aranaut costume mask (for female avatars) (no actual retail value), one (1) set of in-game Wilda avatar gauntlets (no actual retail value), one (1) in-game Battle Track Jacket of preferred attribute choice (no actual retail value), and 75,000 BakuCoin in-game currency (no actual retail value),. The total ARV of the Tournament Champion Package is approximately \$0.00 USD.

(iii) Two (2) **Semi-Finalists** (players who make it to the Semi-Final round on the Final Competition Day and do not advance to the Final round) will receive a prize package consisting of: one (1) in-game Linehalt costume mask (for male avatars) or Aranaut costume mask (for female avatars) (no actual retail value), one (1) set of in-game Wilda avatar gauntlets (no actual retail value), one (1) in-game Battle Track Jacket of preferred attribute choice (no actual retail value), and 25,000 BakuCoin in-game currency (no actual retail value),. The total ARV of the Tournament Champion Package is approximately \$0.00 USD.

(iv) Four (4) **Quarter-Finalists** (players who make it to the Quarter-Final round on the Final Competition Day and do not advance to the Semi-Final round) will receive a prize package consisting of: one (1) in-game Linehalt costume mask (for male avatars) or Aranaut costume mask (for female avatars) (no actual retail value), one (1) in-game Battle Track Jacket of preferred attribute choice (no actual retail value), and 10,000 BakuCoin in-game currency (no actual retail value),. The total ARV of the Tournament Champion Package is approximately \$0.00 USD.

Prizes do not stack as each qualifying winner can only win one tiered prize package. Prizes are subject to the terms and conditions of the issuer. Sponsor reserves the right in their sole and absolute discretion to award a substitute prize of equal or greater value if a prize described in these Official Tournament Rules is unavailable or cannot be awarded, in whole or in part, for any reason. The ARV of a prize represents Sponsor's good faith determination. That determination is final and binding and cannot be appealed. If the actual value of the prize turns out to be less than the stated ARV, the difference will not be awarded in cash.

**8. General Conditions:** This Tournament is governed by the laws of the United States of America without regard to its conflict of laws provisions. By participating, entrants agree that Sponsor, their agents and representatives, affiliates, parent companies, subsidiaries, and advertising, promotion and fulfillment agencies and the respective officers, directors, employees, representatives and agents of each ("Released Parties"), are not responsible or liable for, and shall be released and held harmless from: (i) any and all losses, damages, rights, claims and actions of any kind in connection with or resulting from participation in this Tournament, acceptance, possession, or use of any prize, including without limitation, personal injury, death, and property damage, and claims based on publicity rights, defamation, invasion of privacy, or merchandise delivery; (ii) failures or difficulties of any kind; and (iii) any printing or typographical errors in any printed materials associated with the Tournament. Sponsor reserves the right, in their sole discretion, to suspend, modify, cancel or terminate the Tournament at any time if problems corrupt the administration, security, integrity or proper conduct of the Tournament.

Except where prohibited by law, each parent or legal guardian of a participant in the Playoff and Final Competition, grants, and has confirmed such grant in account creation, permission for the Released Parties to use an entrant's (and the parents', legal guardians' and/or Legal Traveling Designee's, as applicable) name, photograph, voice and/or likeness, and biographical material for advertising and/or publicity purposes in all media now known or hereafter discovered, worldwide and on the world wide web, without notice, review, approval, or additional compensation in connection with the Tournament. The parents or legal guardians of entrants further agree that the Released Parties will have no liability whatsoever for, and shall be held harmless by entrants and their parents and legal guardians, against, any and all liability for any injuries, loss or damage of any kind to persons, including without limitation bodily injury, death, or property damage resulting in whole or in part, directly or indirectly, from acceptance, possession, misuse or use of any prize, participation in this Tournament, or while traveling to, preparing for or participating in any Tournament or prize activity. The Released Parties expressly disclaim any responsibility or liability for injury or loss to any person or property in connection with the delivery and/or subsequent use of the prizes awarded. The Released Parties make no representations or

warranties concerning any prize awarded. Restrictions, conditions, and limitations may apply. Sponsor will not replace any lost or stolen prize items.

**9. Conduct:** By entering the Tournament, entrants agree to be bound by these Official Tournament Rules. The Official Tournament Rules will be posted at the Bakugan Website throughout the Tournament. Entrants further agree to be bound by the decisions of Sponsor or their representatives and the Tournament officials, which are final and binding in all respects. In the event an entrant, or other person acting to the advantage of or in support of an entrant, is found to be or have been tampering with the entry process or the operation of any of the Tournament or any website; to be acting in violation of the Official Tournament Rules or game rules; or to be acting in an unsportsmanlike or disruptive manner, or with intent to annoy, abuse, threaten, or harass any other person, or permitting to cause any of the foregoing, all in the sole opinion of Sponsor, then Spin Master shall have the right to disqualify such entrant from the Tournament with no further obligation to such entrant. Any prizing awarded to such entrant paid by Sponsor for such entrant shall be returned to Spin Master or reimbursed as cash by the entrant or the entrant's parent or legal guardian. CAUTION: ANY DELIBERATE ATTEMPT BY ANY ENTRANT OR ANY OTHER INDIVIDUAL TO DAMAGE ANY WEBSITE OR UNDERMINE THE LEGITIMATE OPERATION OR ANY OF THE TOURNAMENT IS A VIOLATION OF CRIMINAL AND CIVIL LAWS AND SHOULD SUCH AN ATTEMPT BE MADE, SPONSOR RESERVES THE RIGHT TO SEEK DAMAGES FROM ANY SUCH PERSON TO THE FULLEST EXTENT PERMITTED BY LAW.

**10. Limitation of Liability:** The Released Parties (a) are not responsible for any incorrect or inaccurate information, caused by any of the equipment or programming associated with or utilized in the Tournament or by any technical or human error, which may occur in the processing of submissions or the conduct of the Tournament, (b) assume no responsibility for any misdirected, garbled, or lost scores, or any error, omission, interruption, deletion, defect, delay in operation or transmission, communications line failure, theft or destruction or unauthorized access to, or alteration of, entries or the Tournament process, (c) are not responsible for any problems or technical malfunction of any telephone network or lines, computer online systems, servers or providers, computer equipment, payment processing, software, failure of email or players on account of technical problems or traffic congestion on the Internet or at any website or combination thereof, including injury or damage to entrant's or to any other person's computer related to or resulting from participating or downloading materials and (d) are not responsible for unauthorized human intervention in any part of the entry process or the Tournament; any technical or human error which may occur in the administration of the Tournament or the processing of entries; late, lost, undeliverable; or any injury or damage to persons or property

which may be caused, directly or indirectly, in whole or in part, from entrant's or any other person's participation in or attendance at the Tournament or receipt or use or misuse of any prize. If, for any reason, the Tournament is not capable of running as planned, including infection by computer virus, bugs, tampering, unauthorized intervention, fraud, technical failures, or any other causes beyond the control of Spin Master or Sponsor which corrupt or affect the administration, security, fairness, integrity or proper conduct of the Tournament, then Spin Master and Sponsor reserve the right in their sole discretion to cancel, terminate, modify or suspend the Tournament. All incomplete or non-conforming entries will be disqualified. By entering the Tournament or accepting prizes, entrants and winners agree that the Released Parties are not liable for any indirect, incidental, consequential, or punitive damages to the full extent such may be disclaimed by law.

**11. Winners List:** To obtain a legally required mailed copy of the names of the Bakugan Dimensions Holiday Tournament winners or a copy of the Official Rules by mail, send the applicable request and self-addressed, stamped, #10 envelope to Bakugan Dimensions Holiday Tournament, Spin Master Studios at 5880 W. Jefferson Blvd. Ste A, Los Angeles, CA 90016. Request for a winners' list must be received no later than thirty (30) days following the conclusion of the Final Competition day.